Computer Science Curriculum Course Syllabus					
Course Code: CS402	Course Title: Project II	Classification: R	Coordinator's Name: Dr. Mohamed Mostafa Lecturer's name: <project Supervisor&gt;</project 	Credit Hours: 3	
Pre-requisites:	Co-requisites:	Schedule:	1		
CS401	None	Lecture:	3 hours		

## **Course Description:**

In Project 2 students are expected to apply, demonstrate and integrate comprehensive knowledge acquired across various undergraduate courses. The successful completion of graduation project is an indication of the students' preparedness to pursue a professional career. Students are expected to make significant progress based on project 1 and show their ability to implement and evaluate a computer-based solution by using appropriate tools and techniques along with producing the appropriate documentation.

## Textbook:

#### **References:**

Course Objective/Course Learning Outcome:	<b>Contribution to Program Student Outcomes:</b>
1. Develop and test a substantial piece of software.	<ul> <li>(SO 2) Design, implement and evaluate a computing based solution to meet a given set of computing requirements in the context of program's discipline.</li> <li>(SO4) Recognize professional responsibilities</li> </ul>
	and make informed judgements in computing practice based on legal and ethical principles.

		(SO6) Apply computer science theory and software development fundamentals to produce computing-based solution.
2.	Work effectively in collaborative teams and demonstrate individual responsibility and accountability, management and organization.	(SO5) Function effectively as a member or leader of a team engaged in activities appropriate to the program's discipline.
3.	Demonstrate the ability to explain and reflect upon the purpose, operation, success and value of the developed project in writing and orally;	(SO 3) Communicate effectively in a variety of professional contexts.
4.	Write a report explaining methodology, outlining their contributions and the contributions of others, and documenting the developed project from appropriate perspectives, for instance that of a user, researcher or developer.	(SO 3) Communicate effectively in a variety of professional contexts.
Cours	e Outline:	
1.	Week 1: Revise Analysis and design based on feedback from Project 1 defense	9. Week 9: Write test cases for the project 10. Week 10: Test the product in controlled
2.	Week 2: Produce detailed technical specifications	and real situations 11. <b>Week 11:</b> Test the product in controlled
3.	Week 3: Develop the software project	and real situations
4.	Week 4: Develop the software project continued	12. Week 12: Refine and improve the performance of produced software
5.	Week 5: Develop the software project continued	13. Week 13: Prepare project documentation
6.	Week 6: Develop the software project continued	14. Week 14: Prepare project documentation continued
7.	Week 7: Develop the software project continued	15. Week 15: Prepare project documentation continued
	Week 8: Develop the software project	16. Week 16: Project 2 Defense (Oral

Upon successful completion of the course the student will be evaluated by the supervisor(s) and exam committee according to his/her performance. Supervisors place 60% of the mark and the examiners 40%. The formula is as follows:

# Supervisor 60% (Group evaluation + Individual evaluation) + Average 20% (Examiners' individual evaluations) + Average 20% (Examiners' Group evaluations)

## **Policies:**

### Attendance:

AASTMT Education and Study Regulations (available at <u>aast.edu</u>)

## Academic Honesty:

AASTMT Education and Study Regulations (available at <u>aast.edu</u>)