

Serial No. 1

University/Academy:	Arab Academy for Science, Technology & Maritime Transport	
Faculty/Institute:	College of Engineering & Technology	
Program:	B.Sc. Architectural Engineering and Environmental Design	

Form no. (12): Course Specification

1- Course Data

Course Code:	Course Title:	Course Title:		
AR 324	Introduction to	Introduction to Sculpture		
Specialization:	No. of Instructional	No. of Instructional Units		
Architecture	Credit 2	Lecture 1	Tutorial 3	None

2- Course Aim

The course introduces the students to the fundamentals of art in three-dimensional form. Students learn relevant terminologies and are introduced to basics of shape, volume, light, texture, color and value. During the course, they are introduced to materials: clay, plaster, wood, stone, metal ...etc., techniques, tools and their selection, proper usage and finishing.

The course aims to:

- Develop a sense of creation through sculpting.
- Increase the student's awareness of the art of sculpting and of the importance of malleable materials.

3- Intended Learning Outcomes		
a- Knowledge and Understanding	 Through knowledge and understanding, students will be able to: Record different materials and techniques in the art of sculpture. Distinguish general concepts which exist in both art and architecture. Identify different sculpture methods such as additive, subtractive substitutive and manipulative. 	
b- Intellectual Skills	 Through intellectual skills, students will be able to: Differentiate between various sculpture techniques. Create good architectural designs. Express their ideas creatively. 	
c- Professional Skills	 Through professional and practical skills, students will be able to: Apply various techniques on still life, architectural elements and different materials. Practice different techniques of sculpture using a variety of materials and techniques, as well as being able to select the media suitable for a specific task. Make use of the basic concepts used in sculpting throughout the course of the graduate's professional careers. • 	
d- General Skills	 Through general and transferable skills, students will be able to: Make use of the sculpture workshop and reaping benefits in the development of students' individual skills and self-expression. 	

4- Course Content

Week No.1	Introduction to the art of sculpture, its techniques and its development through the ages.
Week No.2	Practical training forming geometric volumes (cones, spheres, cylinders)
Week No.3	Modeling study of human portrait
Week No.4	Modeling study of standing figure in plasticine using an armature.
Week No.5	Modeling study of selected natural element, fruits, bones, shellsetc
Week No.6	Modeling study of animal forms
Week No.7	Free expressive study on a selected subject (related to the previous studies)
Week No.8	Study of the process of plaster casting
Week No.9	A free modeled project in plasticine with previous sketches and design
Week No.10	Study of direct modeling in plaster of Paris on a special armature
Week No.11	Study of Relief sculpture; definition, types and historical development
Week No.12	A practice on relief modeling with plasticine
Week No.13	Study of sculptural relief by cutting directly in a plate of plaster
Week No.14	Designing and executing relief for restricted geometric planes
Week No. 15	Free modeling project (every student has the choice of any of the previous techniques & material for the final estimation)

5- Teaching and Learning Methods

The course comprises a combination of: Lectures, studio work and field trips. Studio work includes production of sculptures both figurative and abstract in different materials. Contemporary movements in sculpture are examined through slide lectures and visits to exhibitions.

6-Teaching and Learning Methods for Students with Special Needs

- Consulting with lecturer during office hours.
- Consulting with teaching assistant during office hours.
- Private sessions for redelivering the lecture contents.
- For handicapped accessibility, please refer to program specification.

7- Student Assessment

Asses No.	Procedures used			Subm.	
	Туре	To assess	No.	week week	
1	Workshop	Knowledge and understanding	4	4	10%
2	Workshop	Practical skills	6	6	10%
3	Workshop	Practical skills	8	8	10%
4	Workshop	Practical skills	9	9	5%
5	Workshop	Practical skills	10	10	5%
6	Project	All skills	12	12	10%
7	Workshop	Practical skills	14	14	10%
8	Final project	Knowledge and intellectual skills Practical skills	15	15	40%
Total				100%	

8- List of References:

a- Course Notes	Notes are handed out to students at weekly intervals.
b- Required Books (Textbooks)	N/A
c- Recommended Books	 FRANKFORT, Henri, The Art and Architecture of the Ancient Orient, New Haven: Yale University pr.,1996. KARNOUK, Liliane, Contemporary Egyptian Art, Cairo: American University in Cairo Pr 1995. OCVIRK, OttoG. Art Fundamentals, Theory & Practices, 8th Ed. Mcgraw Hill. U.S.A - 1998. مجموعة كتاب محيط الفنون (1) الفنون التشكيلية, دار المعارف
d- Periodicals, Web Sites, etc.	 Henry Russell, The Pelican History of Art - Pinguin Books - 1971. Howard,Deborah. VENICE & THE EAST - Yale University Press - New Haven & London.2000. Michael, Schuyt. Joost, Elffers - Fantastic Architecture - Thames and Hudson - London-1980. Edwardes,Michael - Great Buildings of the world Indian Temples and - Palaces - Poul Hamlyn - London - 1969.